

Chris Henderson-Wall

Profile

Graduate Sound Engineer with excellent academic and business background, having run a business for 5 years prior to taking up my degree studies.

Qualifications

B.A. (Hons) Audio Engineering 2:1

SAE Institute, Liverpool

Academic/Professional Achievements

Post production (Achieved a First)

Signal flow (Achieved a First)

Produce excellent high quality recordings

Work with choirs and bands - regularly asked back to do further work.

Roles

My course qualifies me for a number of roles in the music/media industry including: Post Production Assistant; Sound design; Foley Artist.

Capabilities/Knowledge

Technical

- Pinpoint specific audio problems/ flaws such as phasing issues/ timing problems - allowing production of higher quality sound for commercial use.
- Use pro tools and logic to work creatively with audio to create audio products quickly
- Create Musical compositions works for TV and film. Working to strict requirements, standards and deadlines.
- Work in a studio environment using analogue mixing desks such as the SSL and Neve.
- Master songs or recordings that allow me to deliver products to an industry standard
- Edit video clips using software, to work with audio and visual aspects simultaneously
- Wide array of recording techniques and methods this gives me a back line knowledge enabling me to achieve the best possible recording
- Record in an external environment, using portable recording equipment.
- Organise artists to work to a deadline by creating and monitoring schedules and timescales.
- Knowledge of working fluently on Mac operating system
- I have undergone ear training which helps me to pinpoint problematic frequencies
- Working in numerous file formats e.g. mp3, wav, aac.
- Creating audio and mixing in 5:1 surround sound

Business

- Business planning and marketing
- Building relationships through networking whilst at events

Software

Recording techniques, Sound design, Mixing, Mastering. Using Mixing Desks, Field Recording, Electronic Music Production, Sound Design Music Composition (Logic/cubase /protools /FMOD studio), Video editing (Final Cut/Premiere Pro)

Employment

Sound City Festival (Liverpool)

Live Sound Engineer at the Black-e.

The Attic (Bar in Liverpool)

Live Sound Engineer

The Lounge (Bar in Warrington)

Live Sound Engineer

Skills

Teamwork

Working together within a group. Chosen as team leader for larger projects such as the post production project, assigning roles to group members and making decisive choices for the project overall. The task required creating audio for the film. I also composed the music for the film.

Problem Solving

To successfully work with audio, I need to use numerous pieces of audio editing software. Each of these programs is expansive and requires knowledge to use them. I am continually learning through reading texts, articles, and documents as well as viewing Youtube/Online Media clips.

Communication

Producing and engineering music requires sourcing artists for projects, so I need to build a strong relationship with the artist for a project to succeed. My confidence delivering presentations has also increased significantly

Time Management

Once given a deadline I set a timescale which allows me to complete the project and evaluate its progress so I can learn more each time. I work on a number of audio projects simultaneously so have to decide which tasks are important, which are urgent, and prioritise accordingly.

IT Skills

I can use numerous audio editing software programs (on PC and Mac) such as Pro tools, logic and cubase, along with software for: Video editing (Final Cut pro, Premiere pro); Word processing (Pages /Word); Photograph editing (Photoshop/Lightroom);

Numeracy

Whilst working for myself I organise the company accounts calculating optimal profit. A role I also take for my father's company. I also prepared a budget as part of our marketing strategy.

Customer Relationships

Working with people is something where I have a natural ability. I am trustworthy and honest in my work. I have the ability to deal with complaints or issues to ensure problems are resolved so customers are completely satisfied.

Creativity

I am very creative when composing, writing or producing music. I pursue an idea to its extreme to see what works best. I can also bring abstract ideas which showcase my individuality and develop an understanding for software and instruments to maximise my creative freedom.

Initiative

I create adverts to source artists for projects and post them in different music shops allowing me plenty of options. I also suggested my father's company use Google Adwords which increased company profits for a relatively small cost.

Enterprise

I use a website to showcase my abilities as an engineer and a Google account which can showcase my work on Youtube.

Interests

I enjoy playing piano and cycling. I also like to snowboard with my friends and have been on a few trips in Europe as well as using my local indoor slope.